





## Ogre



MOVEMENT SQUARES	ATTACK DICE	DEFEND DICE	BODY POINTS	MIND POINTS
4	6	4	10	2



## Giant Wolf



MOVEMENT SQUARES	ATTACK DICE	DEFEND DICE	BODY POINTS	MIND POINTS
9	6	3	5	1



## Summon Greenskins



This spell can take Orcs and Goblins from anywhere on or off the board and place them within sight of the spellcaster. Roll a combat die to find out which models are summoned:

Skull = 3 Goblins  
White Shield = 1 Orc  
Black Shield = 2 Orcs